

# FIRST-YEAR OF BACHELOR OF COMPUTER SCIENCE MAJOR /MINOR PRACTICAL REVISED SYLLABUS ACCORDING TO CBCS NEP2020

# COURSE TITLE: Practical of Imperative Programming & Web Programming SEMESTER-I, W.E.F. 2023-2024

#### Recommended by the Board of Studies in Computer Science And Approved by the Academic Council

Devrukh Shikshan Prasarak Mandal's

Nya. Tatyasaheb Athalye Arts, Ved. S. R. Sapre Commerce, and Vid. Dadasaheb Pitre Science College (Autonomous), Devrukh. Tal. Sangameshwar, Dist. Ratnagiri-415804, Maharashtra, India

Name of the Implementing	:	Nya. Tatyasaheb Athalye Arts, Ved. S. R. Sapre
Institute		Commerce, and Vid. Dadasaheb Pitre Science
		College (Autonomous), Devrukh. Tal.
		Sangameshwar, Dist. Ratnagiri-415804,
Name of the Parent University	:	University of Mumbai
Name of the Programme	:	Bachelor of Science
Name of the Department	:	Computer Science
Name of the Class	:	First Year
Semester	:	First
No. of Credits	:	02
Title of the Course	:	Practical of Imperative Programming and Web
		Programming
Course Code	:	S103CSP
Name of the Vertical in adherence	:	Major and Minor
to NEP 2020		
Eligibility for Admission	:	Any 12 <sup>th</sup> Pass seeking Admission to Degree
		Programme in adherence to Rules and Regulations
		of the University of Mumbai and Government of
		Maharashtra
Passing Marks	:	40%
Mode of Assessment	:	Formative and Summative
Level	:	UG
Pattern of Marks Distribution for	:	50:50
TE and CIA		
Status	:	NEP-CBCS
To be implemented from Academic	:	2023-2024
Year		
Ordinances /Regulations (if any)		

Academic Council Item No: \_\_\_\_\_

## Syllabus for First Year of Bachelor of Science in Computer Science (With effect from the academic year 2023-2024)

#### **SEMESTER-I**

Paper No.- 3

Course Title: Practical of Imperative Programming & Web Programming No. of Credits - 02Type of Vertical: Major and MinorCOURSE CODE: S103CSP

#### Learning Outcomes Based on BLOOM's Taxonomy:

After completing the course, the learner will be able to					
Course Learning Outcome No.	Blooms Taxonomy	Course Learning Outcome			
CLO-01	Synthesize	Perform basic programming practical on computer			
CLO-02	Apply	Apply accurate logic regarding problem			
CLO-03	Analyse	analyse Programming problems			
CLO-04	Explain	Handle Critical programming task			

#### Syllabus for First Year of Bachelor of Science in Computer Science

#### (With effect from the academic year 2023-2024)

#### **SEMESTER-I**

Paper No.- 3

Course Title: Practical of Imperative Programming & Web Programming No. of Credits - 02

Type of Vertical: Major and Minor

COURSE CODE: S103CSP

Course:	Practical of Imperative Programming & Web Programming							
S103CSP								
Module I	Practical of Imperative Programming							
	1. Programs to understand the basic data types and I/O.							
	2. Programs on Operators and Expressions							
	3. Programs on decision statements.							
	4. Programs on looping.							
	5. Programs on arrays.							
	6. Programs on functions.							
	7. Programs on structures and unions.							
	8. Programs on pointers.							
	9. Programs on string manipulations.							
	10. Programs on basic file operations.							
	Practical of Web Programming							
	1. Design a webpage that makes use of							
	a. Document Structure Tags b. Various Text Formatting Tags							
	c. List Tags d. Image and Image Maps							
	2. Design a webpage that makes use of							
	a. Table tags b. Form Tags (forms with various form elements)							
	c. Navigation across multiple pages							
	d. Embedded Multimedia elements							
	3. Design a webpage that make use of Cascading Style Sheets with							
	a. CSS properties to change the background of a Page							
	b. CSS properties to change Fonts and Text Styles							
	c. CSS properties for positioning an element							
	4. Write JavaScript code for							
	a. Performing various mathematical operations such as calculating							
	factorial / finding Fibonacci Series / Displaying Prime Numbers in a							
	given range / Evaluating Expressions / Calculating reverse of a							
	number							
	b. Validating the various Form Elements							

5. Write JavaScript code for
a. Demonstrating different JavaScript Objects such as String,
RegExp, Math, Date
b. Demonstrating different JavaScript Objects such as Window,
Navigator, History, Location, Document,
c. Storing and Retrieving Cookies
6. Create a XML file with Internal / External DTD and display it using
a. CSS b. XSL
7. Design a webpage to handle asynchronous requests using AJAX on
a. Mouseover b. button click
8. Write PHP scripts for
a. Retrieving data from HTML forms
b. Performing certain mathematical operations such as calculating
factorial / finding Fibonacci Series / Displaying Prime Numbers in a
given range / Evaluating Expressions / Calculating reverse of a
number
c. Working with Arrays
d. Working with Files (Reading / Writing)
9. Write PHP scripts for
a. Working with Databases (Storing Records / Reprieving Records
and Display them)
b. Storing and Retrieving Cookies
c. Storing and Retrieving Sessions
10. Design a webpage with some jQuery animation effects.

#### **Required Previous Knowledge**

Students should know the types of basic computer handling and computer applications

#### Access to the Course

The course is available for all the students who have selected Computer Science as a major DSC.

#### Forms of Assessment

The assessment of the course will be of Practical type. At the end of the semester, 80 Marks practical examination will be conducted. 10 marks will be for journal and 10 marks for viva based on the experiments.

Time: 3 hours				
Question	Unit/s	Question Pattern		
No.				
Q.1	All	Certified Journal	05	
Q.2	All	Any two experiments	40	
Q.3	All	Viva based on experiments	05	
		Total	50	

### Semester End Practical Examination (100 Marks) Question Paper Pattern

#### **Grading Scale**

10 points grading scale will be used. The grading scale used is O to F. Grade O is the highest passing grade on the grading scale, and grade F is a fail. The Board of Examinations of the college reserves the right to change the grading scale.